

Lone Wolf Club Newsletters

Newsletter #23

Joe Dever is the creator of the bestselling Lone Wolf adventure books and novels. He is the creator and editor of the original Lone Wolf Club Newsletters that were published between 1985–96.

Gary Chalk is the main illustrator of the early Lone Wolf Club Newsletters.

Brian Williams is the main illustrator of the later Lone Wolf Club Newsletters.

Fan material included herein such as illustrations, fiction and quizzes are © the respective authors and artists.

Contributors for Project Aon Editions

This project would have been impossible without the helpful contributions of:

David Davis – allowing scanned copies to be made of his near-complete collection of Lone Wolf Club Newsletters.

Paul Haskell – providing better quality scans of artwork taken from the books.

Fraser Hjorring – for providing scans of the previously-missing pages 9 and 10.

Simon Osborne – creator and maintainer of this document.

Internet Edition published by **Project Aon**. This edition is intended to reflect the complete text of the original version. Changes made, such as to correct incorrect or inconsistent spelling, punctuation and grammar have not been noted.

Publication Date: 10 January 2012

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Effort has been made to display the information as close to the originals as possible. Although this has not been possible for all things—for example, the actual fonts used—the result is as close to the originals as they could be.

An amendment has been made on Page 9 to the Order Form for *The Deathlord of Ixia*. The original text read: “ORDER NOW AND YOUR SIGNED COPY OF ‘THE LEGACY OF VASHNA’ WILL BE SENT TO YOU BY RETURN POST.” Amazingly, the book cover alongside it was from *The Deathlord of Ixia*!

Scans of the original newsletters have been edited so that many faded illustrations have been coloured consistently black. In some instances, this has resulted in a higher quality output than found in the originals.



Newsletter No. 23

OUT NOW!!!

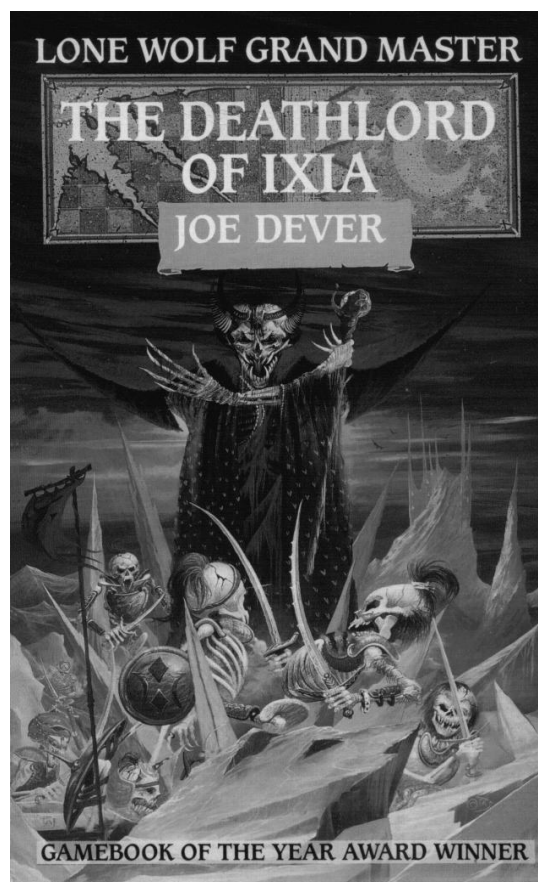
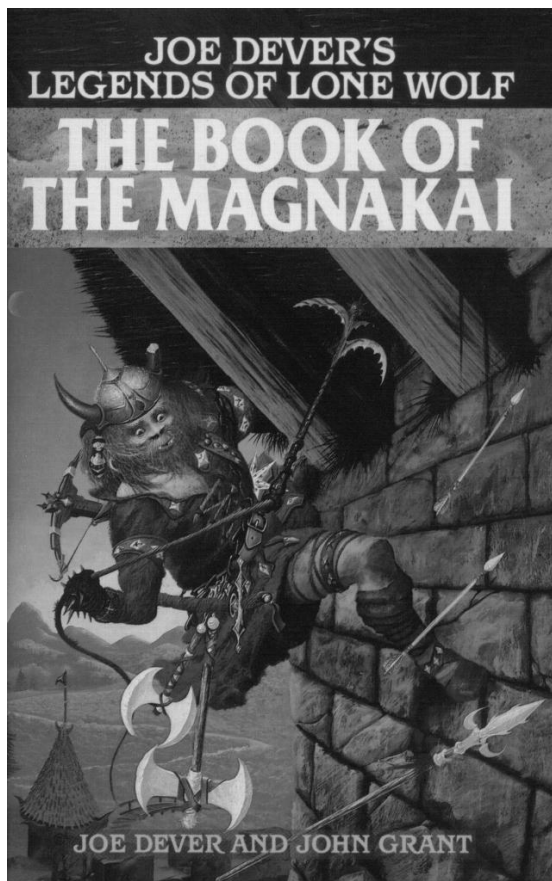
The seventeenth gamebook in the Lone Wolf Grand Master series—

THE DEATHLORD OF IXIA

And, coming soon, the eighth release in the Legends of Lone Wolf series—

THE BOOK OF THE MAGNAKAI

See page 9 for the special club order form which will enable you to get your copies, signed by the author—Joe Dever.



THE ADVENTURES OF SABRE FOX, FIREFLY, BLACK HAWK & WILD WEASEL

by Kai Grand Master Michael Hole



PART SEVEN: DEATH WALKS IN TRYNE

Despite their sixth senses, the Kai were shocked by the sudden commotion.

"It's now or never," said Sabre Fox, as calmly as he could, but the sweat beading his forehead betrayed his true feelings.

At his signal they all raced between the cottages towards the eastern side of the village. Firefly skidded to a halt as he rounded the last hut. His mouth dropped open with shock as his eyes met those of the dread beast. The creature gave a sinister smile and the visage froze Firefly's soul. 'How on Magnamund could they defeat such a monster?' he thought. The others came around the corner and collided with their stunned companion; the jolt brought him back to his senses.

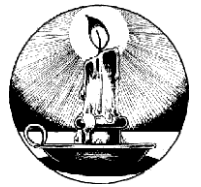
"By Ishir!" gasped Black Hawk.

A sudden rush of hopelessness washed through the group. The Xogoth was more hideous than they imagined and in the depths of its evil eyes shone an intelligence that seemed to sap their very will to confront the beast. It towered above the Kai, regarding each in turn with its fiery, soulless eyes. Without warning, it swept a great arm towards them and they scattered to avoid its razor-sharp claws. Sabre Fox was the first to recover. He drew his mace and landed a blow upon the creature's thigh, tearing away a piece of furry flesh. Thick black blood oozed from the wound. The Xogoth howled once more, this time with pain and frustration. Sabre Fox raised his mace again and glanced at his companions, seeking their support. "Come on, let's finish him!" he yelled.

His attention had been distracted for barely a second but this was all the creature needed to counter-attack. Sabre Fox felt something tug his cloak. Then, with breathtaking swiftness, he was hauled into the air. Horror froze his senses when suddenly he found himself less than a foot from the creature's face. The beast hissed, spraying Sabre Fox's blanched cheeks with foul green-grey spittle. His fellow Kai acted on instinct to save him, racing forwards with their weapons held ready to strike, but the Xogoth was chillingly swift as well as cunning and, in the blink of an eye, it spun on its heel and loped away with Sabre Fox clutched helplessly in its horny hands.

"Don't let him get away!" screamed Black Hawk, and the three gave chase as the creature made its way quickly towards the bridge. As the Xogoth neared the apex of the bridge, Black Hawk came to within an arm's length. He lunged forwards and slashed at the creature's spine. His blow connected with the beast's shoulder and the sudden agony of the wound made it drop its precious cargo. Sabre Fox was sent spinning to the ground. The beast howled and turned to face its attacker, but by now there were three of them, not just one. Kai steel flew, biting air and monster flesh. The Xogoth retreated before the rain of blows and staggered away from the village towards a copse of stunted trees. Sabre Fox regained his feet and ran in pursuit of his brave companions. His cloak was shredded and his arms and ribs were bruised, but apart from this he had survived the Xogoth's grip unscathed. Few could say as much.

Firefly lunged with his blade at the creature's throat. It was a careless and clumsy attack, prompted by desperation, and he paid dearly for his haste. The creature dodged the strike and hit back with its clawed hand knocking the young warrior to the ground. Blood flowed from his gashed cheek. A gurgling snigger erupted from the Xogoth's throat as it began to advance, emboldened by its success. Black Hawk saw the danger and seized the initiative. He leapt into the air and stuck out at the beast's head, hoping to connect with a vital organ. The blow missed but, on returning to the ground, he struck again and this time was more successful. His sword tip bit deep into the Xogoth's waist. A gush of black blood splashed his arm and he tightened his grip to prevent his sword from slipping from his grasp. The creature roared and twisted against the pain. The young Kai held firm as he was swung around by the Xogoth's frantic movement. Still he maintained his grip but, in his determination not to lose his weapon, he left himself open to reprisal. The Xogoth



took hold of Black Hawk by the throat and squeezed, the joints of his massive fingers cracking loudly. Growling and spitting, the beast slammed a gagging Black Hawk against a tree trunk and held him there. Moonlight glinted evilly in the creature's eyes and a trace of a smile creased its ghastly face as it drew back its free hand and straightened a claw-tipped finger. Then, with heart-stopping suddenness, it thrust its taloned digit deep into Black Hawk's body. The young Kai screamed as the iron-hard claw pierced his side. The monster chuckled as cruelly he twisted his finger, opening the wound wider. Black Hawk coughed; he could taste his own blood. Frantically his companions threw themselves upon the beast, hacking and slashing wildly until, through sheer force of will, they freed their wounded kinsman from the creature's grip. The Xogoth bellowed with rage and let Black Hawk drop to the ground. Sabre Fox, his clenched teeth gleaming brightly, let loose a back-handed swipe that tore a furrow of flesh from the beast's jaw. Wild Weasel, too, landed a blow but it failed to penetrate the creature's hide. The Xogoth roared and lashed out, sending Wild Weasel tumbling to the ground, blood trickling down his forehead from a gash to his scalp. Black Hawk's sword protruded from its side and the slick flow of black blood from the wound showed no sign of abating. Weakness was robbing the beast of its strength and, unbeknown to the Kai, its eyesight as well. Firefly awaited his chance. He dodged the wild sweeping lunges from those deadly clawed hands, and threw himself forward with his sword held rigidly before him, clasped in both hands. The beast raised its open palm as if to fend off the attack, and Firefly's sword skewered its open hand. Another howl tore open the night sky and echoed across the Wildlands. The Xogoth fell backwards, pulling Firefly off-balance as he did so. It lashed out with one horny foot and connected with the Kai Lord's side, sending him sprawling through the air to land beside his badly-wounded companion—Black Hawk. Firefly made as if to stand but lost consciousness and fell back limply into a tangle of rough grasses. The creature snarled at Sabre Fox and the young warrior retreated a few paces to avoid its cruel claws. He watched as the hated beast plucked Black Hawk's sword from its side and flung it at the unconscious Firefly. Valiantly Sabre Fox dived, his arm and sword outstretched, and deflected the whirling blade in mid-air. Sparks flashed momentarily in the darkness as steel met steel. The Xogoth staggered drunkenly towards a sapling and wrenched it out of the ground. Wild Weasel was closing in from behind, hoping to strike the beast in the lower back where its hide was thinner and its spine more vulnerable, but the beast sensed danger and whirled around in time to parry his sword thrust. Wild Weasel's blade split the sapling cleanly in two and creased the beast's skin—but it drew no blood. The Xogoth



took a step back, feigning weakness to draw Wild Weasel nearer. It's acting was convincing and the young Kai, in his eagerness for vengeance, ignored his screaming sixth sense and rushed forward to strike again. With alarming speed the beast sidestepped and struck Wild Weasel a numbing blow with the wooden stump, sending him tumbling head over heels into the sparse undergrowth. Sabre Fox took up his sword and moved to place himself between the foe and his injured companions. The Xogoth could barely see the young human but he could smell where he was. The wound in his side continued to ooze black bile that formed a slick trail on the dusty ground. It growled once, spat a mouthful of blood-flecked phlegm at the defiant Kai, and then staggered away into the copse.

"I must finish this once and for all," hissed Sabre Fox, "or it'll return as soon as it's able. I vow to Ishir that its reign of terror will end this night!"

Guided by the beast's trail of gore, Sabre Fox hurried after his prey. The trees were widely spaced and offered no real obstacle, but the tangle of briars that soon carpeted the spaces between them clawed at his legs and conspired to slow his progress. The Xogoth, with its leathery skin, waded through these thorny bushes and was impervious to their barbs. The distance increased between them and Sabre Fox was tempted to abandon the chase. But then he realized that the beast's trail was leading him in a wide circle. Suddenly he realized that the creature was not fleeing at all; it was turning back towards the village. The battle was far from over. Gasping with fear and fatigue, Sabre Fox burst out of the copse and sprinted after the Xogoth whose unnatural body was silhouetted by the circle of torches as it approached the Tryne bridge. A cry arose from the village itself, a wail of panic. Those on lookout duty had seen the Kai pursuing the monster away into the darkness. Now the beast was returning and the Kai were no longer in sight. They feared the worst. The screams of the frightened lookouts was like music to the beast's ears. It was weak, in pain, and virtually blind, but it no longer cared. There was a rich meal awaiting it in the village—fresh meat, unguarded and frightened. Just as it liked it best. One or two succulent plump humans would revive its strength for sure.

The Xogoth reached the bridge and began to cross. Sabre Fox broke into a sprint and began yelling at the top of his voice in an effort to gain the creature's attention. His yelling had the desired effect for the Xogoth halted and turned its face away from the village. Sabre Fox was close now, no more than a dozen paces from the bridge. He skidded to a halt and snatched his mace from his belt. The beast uttered a gurgling laugh. It raised itself to its full height and looked with disdain towards its human adversary. Sabre Fox took aim and threw his weapon with all the strength he could muster. The mace span through the air and slammed into the beast's forehead with a sickening 'crack!' that could be heard throughout the village. For a moment the Xogoth seemed unaffected by the mighty blow. Then, its legs buckled and it slumped limply against the parapet of the bridge, its limbs twitching convulsively.

"Well cast, my friend!" It was Wild Weasel's voice. The young Kai joined Sabre Fox and together they advanced towards the fallen beast. Two or three of the braver lookouts, having seen the mace strike the Xogoth's head and the beast slump to the ground, emerged from their huts and were closing upon the bridge from the far side. One was dragging a net behind him.

"Quickly, bring that net here!" shouted Sabre Fox. The man obeyed and together the Kai and the lookouts cast the net over the trembling body of the beast.

"Slay it!" shouted one man. "Finish it before it revives and kills us all."

Sabre Fox drew his sword and inched nearer to the quivering, unconscious beast. With precision he selected his target—the Xogoth's unguarded throat.

"For Sommerlund and the Kai!" he yelled, and drew his blade swiftly across the beast's throat, laying it open from ear to ear. In less than a minute the beast had bled to death.

News of the kill spread like wildfire through the hamlet, drawing forth all of the frightened villagers from their hiding places. Excitedly they danced in the streets, hugging and kissing each other, yelling their joy that at last the Xogoth's reign of terror had ended. Sabre Fox and Wild Weasel hurried back to the copse to attend to their injured companions. Firefly was revived with a potion of Laumspur, but Black Hawk's condition was more serious than at first anticipated. The beast's talon had punctured his left lung and, although the wound was quickly healed by the combined efforts of the Kai's healing skills, it was all-too-apparent that the wound was poisoned.

With sombre faces the three young Kai carried their unconscious companion back to the village. The mood that greeted them was one of celebration but, for the three young Kai, their victory had been spoiled by the fear that their companion could die from the poison that was coursing through his body. Their own skills could not save him now; this was one battle that he would have to win by himself.

NEXT EPISODE: HARD TIMES AHEAD

The Kai Konnection



The Kai Konnection is a regular feature of the Lone Wolf Club Newsletter for those of you who would like to make new friends by post.

Name: RYAN HUMPHREYS
Age: 15
Address: England
Hobbies: Palladium RPG, basketball, Epic Space Marine, REM, Nirvana, Faith no More, U2.
Would like a US pen-pal, male or female, preferably a 15-17 year-old with same interests. Please send photo.

Name: CHARLES MARTIN
Age: 14
Address: England
Hobbies: Fantasy books, fantasy films, wargames, painting miniatures, all sport & music.
Would like a pen-pal with similar interests, any nationality, male or female.

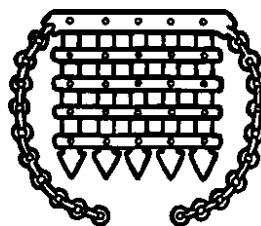
Name: MATTHEW COOMBES
Age: 12
Address: England
Hobbies: Computers, Lone Wolf, records, basketball, RPGs.
Would like a pen-pal, aged 12 / 13, with similar interests. Please send a photograph.

Name: ROBIN DWYER HICKEY
Age: ?
Address: England
Hobbies: Lone Wolf, RPGs, Hamlet, art, music, Amiga, Pratchett, Lovecraft, comics.
Would like a slightly mad pen-pal, male or female, into proper fantasy & sci-fi. Possibly a cat lover.

Name: MICHAEL HOLE
Age: 19
Address: Wales
Hobbies: Lone Wolf, video nasties, Rolemaster RPG, medieval myths, synths, early electronic music ('New Romantics') Kraftwerk, Depeche Mode, etc.
Would like a pen-pal, female, aged 15-19, sense of humour & adventure, any nationality, with similar musical taste, who enjoys writing. Send photo.

Name: SEAN BOTTORFF
Age: 15
Address: USA
Hobbies: RPGs (solo and group), reading, writing, fantasy books, computers.
Would like a pen-pal, aged 14+, preferably American with similar interests.

Name: KYLE B STIFF
Age: 13
Address: USA
Hobbies: Comic books, RPGs, drawing, writing, RPG video games, reading all Joe Dever books.
Would like a pen-pal, male or female, animal lover, similar interests, preferably European.



Kai Konnection Form:

NAME:

ADDRESS:

..... AGE:

YOUR HOBBIES / INTERESTS

TYPE OF PEN-PAL YOU WOULD LIKE

.....

.....

Fill in this form in BLOCK CAPITALS please, and send it to:

LONE WOLF CLUB (KK). 39 Corfe Wav, Broadstone, Dorset, BH18 9ND

YES! I would like to become a LONE WOLF pen-pal. Please feature me in the next newsletter (space permitting).

News from the Monastery

A new UK role-playing and gaming magazine is set for release in November, entitled **ROLE-PLAYER INDEPENDENT (RPI)**. Despite its title, it will feature all types of games (including computer games) but will concentrate mainly on role-playing games, systems, and supplements for RPGs. The second issue (out in December) will feature a mega-interview with Joe Dever, plus a 'Dawn of the Dragons' (Lone Wolf 18) competition. RPI will be available in most high street newsagents and games stores, but if you have any difficulty tracking down a copy you can obtain it by mail order from the following address: RPI, Symbiosis Publishing Ltd., Symbiosis House, 204 Henwick Road, Worcester, WR2 5PF (UK). Price = £2.10 (£1.75 + 0.35p p&p.)

Rob Davidson—an avid solo role-player and committed Lone Wolf fan—is producing a regular role-playing journal which will be devoted to all aspects of solo RPGs including reviews. Entitled **SOLOIST'S SOJOURN**, issue no. 1 is out now. One neat feature will be a regular section which gives detailed flowcharts of well-known gamebooks and solo game systems. For further details, send a SAE to: Rob Davidson, Soloist's Sojourn, 40, The Avenue, Yeovil, Somerset, BA21 4BN, UK. Overseas enquiries should enclose an international reply coupon.

ALTERNATIVE ARMIES are continuing to release new figures in the Lone Wolf Grand Master miniatures series. For availability, release dates, and prices, send an SAE to: Alternative Armies (Lone Wolf) Unit 6 Parkway Court, Bilborough, Nottingham, NG8 4GN U.K. Overseas enquiries should enclose an IRC.

The **SOCIETY of FANTASY & SCIENCE FICTION WARGAMERS (SFSFW)** is a new, independent, non-profit making organisation, run by gamers for gamers, with the intention of promoting Fantasy & Science Fiction wargaming at all levels. It has its own newsletter (entitled 'Ragnarok') and it organises regular society games and demonstrations at conventions throughout the UK. The SFSFW is currently recruiting members—that is, people like you! Some SFSFW members are well-known (e.g. Joe Dever) and those serving on the society's committee include John Treadaway (from Practical Wargamer Magazine), Ashley Watkins (ex GMI and MekTek), and John Tuffley (Ground Zero Games).

If you are interested in joining the SFSFW, send an SAE to: Steve Blease, 'Isengard', 121 Ridgeway Lane, Whitchurch, Bristol, BS14 9PG (UK).

Publication of Lone Wolf 18—'DAWN OF THE DRAGONS' (by Joe Dever; 375+ pages; £3.99) has been brought forward to December 6th 1992. Signed copies will be available to Lone Wolf Club members in the next issue of the Club Newsletter, due out before Christmas.

Red Fox & Arrow Books are publishing two special Lone Wolf omnibus editions for this Christmas. The 'LEGENDS OF LONE WOLF OMNIBUS' features the first two Legends novels (Eclipse of the Kai & The Dark Door Opens) by Joe Dever and John Grant. It is priced at £5.99 and would make an ideal introductory gift for someone new to the Lone Wolf saga. The 'LONE WOLF GAMEBOOK OMNIBUS' contains Lone Wolf gamebooks 1 & 2 (Flight from the Dark & Fire on the Water). It is also priced at £5.99. Signed editions of both omnibuses are available from the Club Secretary (£5.99 / \$10.50 each). See the book order page for postage costs.

SUBSCRIPTION RENEWALS—If your Lone Wolf Club subscription is due for renewal, be sure to renew it as soon as possible. That way you'll be sure to continue receiving your Lone Wolf Club Newsletters without interruption. The Lone Wolf Club has been operating now since 1985, during which time we have been able to keep subscription cost increases to an absolute minimum due to your loyal and highly valued support. So remember, make sure your endurance and your Lone Wolf Club Membership never run out!

A reminder that **BACK ISSUES** of some Club Newsletters are still available (Nos. 15, 16, 17, 18, 19, 20, 21, 22) at £1.40 (\$4.00) each. Send your order to: Lone Wolf Club, Newsletter Backorders, 39 Corfe Way, Broadstone, Dorset, BH18 9ND, UK. All US orders are dispatched by air.

Joe Dever is proud to announce his collaboration with Roger Andrews—one of England's most gifted fine art sculptors. Together they are producing a superb range of Lone Wolf **FINE ART SCULPTURES**, the first of which is a stunning hand-painted statuette of Lone Wolf in the robes of a Kai Grand Master.

Other sculptures currently in production include Banedon, Viveka, and Nolrim the Dwarf, plus a host of other well-known characters from the world of Lone Wolf.

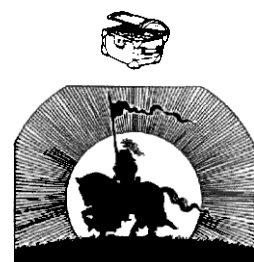
Further details about these exciting new Lone Wolf sculptures can be found on page 8 of the newsletter. As a special offer which is being made to Lone Wolf Club members only, the **LONE WOLF GRAND MASTER** statue shown in the advertisement (price £79.00) can be purchased on extended 0% credit terms over three months. To buy your statuette and take advantage of this offer, simply fill in the form on page 8 and send three post-dated* cheques for £26.33p (made payable to 'Lone Wolf Sculptures') to the address given therein.

* Your three cheques should each be for £26.33 and dated as follows:

Chq No.1: 30 November 1992
Chq No.2: 30 December 1992
Chq No.3: 30 January 1993

Unfortunately, the above offer is not open to US club members. However, US Lone Wolf Club members can place an order by sending their completed form to the Lone Wolf Club Secretary, 39 Corfe Way, Broadstone, Dorset, BH18 9ND (UK), together with a personal cheque for \$172.00 made payable to Joe Dever. The Club Secretary will then organize air mail shipment of your order within 21 days of receipt of your order / cheque. The Lone Wolf range of sculptures really are of the highest quality and should prove to be a worthy investment that will provide you with a lifetime of pleasure.

CONTRIBUTIONS. Short stories, poems, quizzes and all other Lone Wolf related material is always welcomed from club members. If you wish to submit any of the above material for consideration with a view to publication in a future edition of the newsletter, send it to: Lone Wolf Club, Member Submissions, 39 Corfe Way, Broadstone, Dorset, BH18 9ND, UK.



The Giak Word List



The start of a semi-regular feature in which we catalogue all of the most frequently used words of the Giak vocabulary.

ENGLISH	GIAK
above	ATOQ
AND	ash
ANGER / ANGRY	ganiak
ANIMAL	gorak
archer	DULDUG
arena	MAGNOK
arm	GUK
ARMOUR	zaggan
ARMY / WAR PARTY	orgar / dorgar
ARROW	dulag
ash	KEGA
ASK / DEMAND	jok
AT	iak
ATTACK (n)	dargag
ATTACK (v)	darg
awake / awaken	RAKKA
AXE	ogg
Baby	LAG
Bag	JUGA
barracks	GAZJAT
barricade	ODGOZ
battle	GUDNAK
bay / cove	EGIZA
BED	shardar
before	NUG
behind	OGAT
belly	DUG-DUG
bend	IKA
berserk / crazy	HEGEZ
betray	STAG
BIG / GREAT	gudjag
bird	DIKRAK
bite	DIG
BLACK	hel
blind	EKIZ
blockade	ODGOZEG
BLOOD	adez
blow	DUZA
BLUE	gug
BOAT / SHIP	muzar
body	HAK
bolt	SHAZ
BOOK	zad
BOOT / SHOE	hagor
border	GAGJAK
bottle / jug	ADAG
BOW	tuk
bracelet	MUTAZ
BREAK	jez
bridge	MOK

ENGLISH	GIAK
BRIGHT	gadaj
BROWN	klag
bucket	EDAK
BURN	azgad
bury	ADUG
BUT	ka
call	HUK
camp	GOGAK
canyon / chasm	OKROG
captain	EGUD
CARRY	kag
cask / barrel	RADGOR
CASTLE / STRONGHOLD	gazad
catapult	TEGDARG
cavalry	NOZODIM
cell / prison	LIZOG
CHAIN	shuk
CHAMPION	kookar
CHARGE	shaag
CHEAT	noza
cheer	JEGKA
CHEST	tadzar
child	IGGI
CHURCH / TEMPLE	zazgog
circle	ADUZ
CITY / TOWN	gedad
claw (n)	HAG
claw (v)	HAGAG
CLEAN	stug
CLOAK	nozosh
CLOSE / SHUT	zen
cloud	MUGTAZ
COLD	gour
COME	dez
COMING	dogez
COMPANY	nadarog
cook	LAZAG
COURAGE	rugga
COWARD	odogon
crossbow	NUZOG
crown	REKNOZ
cup	IOK
CUT	shez
DAGGER / KNIFE	ogsha
damage	ADUK
dance	JANTOK
DANGER	jatnar
DARK	nad
dawn	ZUGGUZ
day	EGUK
deaf	AKOG

NB. Words in capitals in the English column are those which are featured in the Magnamund Companion and past issues of the Lone Wolf Club Newsletter. Words in capitals in the Giak column appear here for the first time.





FINE ART SCULPTURES

Presents

GRAND MASTER LONE WOLF



Actual height approx: 8.5"

This stunning hand painted statuette of Lone Wolf clad in the regalia of a Kai Grand Master, is the vanguard of a series of fine art quality figurines celebrating the unique creatures and characters of Magnamund—the World of Lone Wolf.

Do not miss this special opportunity to be one of the first to own a premier edition Lone Wolf sculpture.

Superbly crafted by Roger Andrews, one of Britain's leading fine art sculptors, this exclusive first edition statuette is hand-cast and hand-finished to the highest collector's standard. Priced at only £79.00 each fully inclusive to any UK address it represents exceptional value for money.

Whether you are a Lone Wolf fan or simply a lover of quality art, the Lone Wolf series of fine art sculptures is an investment that should provide you with a lifetime of pleasure.

As a special introduction on this first edition, we are issuing a Certificate of Authenticity with each order, individually signed by the creator of Lone Wolf—author Joe Dever

To order, simply complete the Priority Order Form below and send it with your remittance to:

Roger Andrews Studios, PO Box 2, Llantwit Major, South Glamorgan, CF6 9NW (UK).

Please send me (No.) statuette(s) of "GRAND MASTER LONE WOLF" at the price of £79.00 each, fully inclusive to any UK address. (Overseas orders add £17.00 airmail surcharge). I understand that delivery may take up to 28 days and that I can return the figurine within 30 days thereafter for a full refund if I am not satisfied with my purchase. All payments must be made in UK £ Sterling.

Name: **Telephone:**

Address:

..... **Post Code:**

LONE WOLF 17: PRIORITY ORDER FORM

ORDER NOW AND YOUR SIGNED COPY OF 'THE DEATHLORD OF IXIA' WILL BE SENT TO YOU BY RETURN POST. To order, just fill in the space below, indicating how many copies you require in the places provided. Send the completed form (or a copy of it), together with a cheque or postal order for the correct amount, to:

LONE WOLF CLUB, LW17 BOOK OFFER, 39 Corfe Way, Broadstone, Dorset, BE18 9ND, England.

Name.....

Address.....

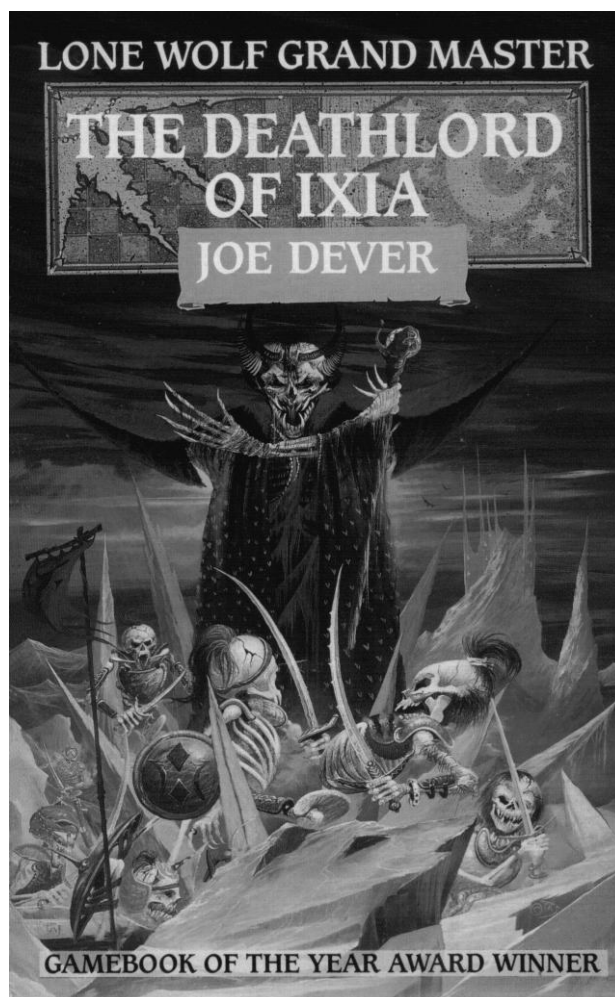
..... | No. of books required—
ZIP/POSTCODE | LONE WOLF 17:

'The Deathlord of Ixia'—pub. date Aug 1992. 360+ pages.

UK Price £3.99; US Price \$7.95. UK/BFPO club members postage FREE OF CHARGE when ordering on this form. Overseas members please add £1.50 (\$3) for airmail 1 book, £2.00 (\$4) for airmail 2 books. Additional books add 0.50p or \$1 per book. No profit is made on postage charges.

UK/BFPO residents please make your cheque payable to: THE LONE WOLF CLUB. US residents please make personal US\$ cheques payable to: Joe Dever.

All payments must be in £ sterling or US dollars. Every effort will be made to dispatch books promptly.



LEGENDS 8: PRIORITY ORDER FORM

ORDER NOW AND YOUR SIGNED COPY OF 'THE BOOK OF THE MAGNAKAI' WILL BE SENT TO YOU ONE WEEK BEFORE FIRST PUBLICATION. To order, just fill in the space below, indicating how many copies you require in the places provided. Send the completed form (or a copy of it), together with a cheque or postal order for the correct amount, to:

LONE WOLF CLUB, LLW8 BOOK OFFER, 39 Corfe Way, Broadstone, Dorset, BE18 9ND, England.

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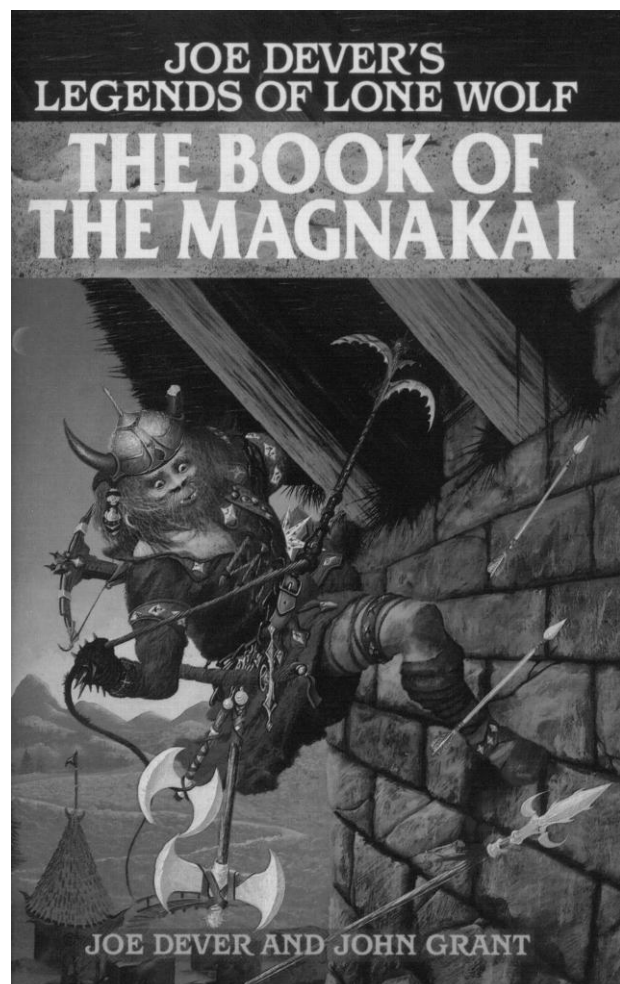
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COMPETITION RESULTS

Issue 22's 20-question 'The Legacy of Vashna' Competition attracted more than a hundred entries, of which 84 were correct. Here are the questions and correct answers:

1. Through which city would you pass if you rode the main highway from Vakovar to Helin? ANSWER: KARKASTE
2. Name the tavern in Helgor frequented by Smudd.
ANSWER: THE CROOKED SAGE
3. How many acolyte prisoners were tied to the stone obelisk on the quayside at Vorn? ANSWER: THREE
4. Name Chegga's two sons. ANSWER: ZHOLA AND GORGAN
5. What was inside Gwynian's envelope?
ANSWER: A MAP OF NORTHERN MAGADOR
6. One part of the Black Corvayl is highly valued. Is it its horn, its fur, or its fangs?
ANSWER: ITS FUR
7. Who are the most feared brotherhood of assassins in all of Northern Magnamund?
ANSWER: THE GUILD OF RHEM
8. Name the horse Lone Wolf decided not to ride to Magador. ANSWER: STORM
9. When Lone Wolf first arrives in Vorn, how many ships are moored in the harbour?
ANSWER: ONE (1)
10. In Helgor, the President's palace is situated atop which hill?
ANSWER: VANAGROM KNOLL
11. What did the Acolytes of Vashna swallow to induce a state of battle-frenzy?
ANSWER: ADGANA
12. Name Fryad's mule. ANSWER: IZZY
13. According to the Demoness Shamath, how many 'Dwellers of the Abyss' are there?
ANSWER: TWO (2)
14. If you entered the furriers' shop of Ghadlar & Sons with 50 Gold Crowns in your money pouch, and you purchased 2 Wolfskin Cloaks and a Kalkoth Hide, how many Crowns would you have left over? ANSWER: 6 GOLD CROWNS
15. What are Vythaz? ANSWER: TIMID, GOAT-LIKE MOUNTAIN ANIMALS
16. Who shows Lone Wolf a safe route through the hills to Vorn? ANSWER: BAYAN
17. Name the great lake which lies due west of Lake Vorndarol.
ANSWER: LAKE KAZONARA
18. How does Lone Wolf get across the River Storn? ANSWER: BY ROPE FERRY
19. Name the power-word of the Elder Magi. ANSWER: 'GLOAR!'
20. Name the King of Magador whom President Kadharian overthrew.
ANSWER: KING VANAGROM VI

WINNER: PATRICK KELLY of Dublin, Eire.
 RUNNERS-UP: JONATHAN NOBLE of Winchester
 PAUL LEWIS of Nottingham
 LUKE SCHMIDT of Modesto, Ca. USA.

Congratulations to Patrick who won a CASIO CHRONO-ALARM WATCH, and to Jonathan, Paul, and Luke who each won signed copies of 'The Deathlord of Ixia' and 'The Birthplace'.



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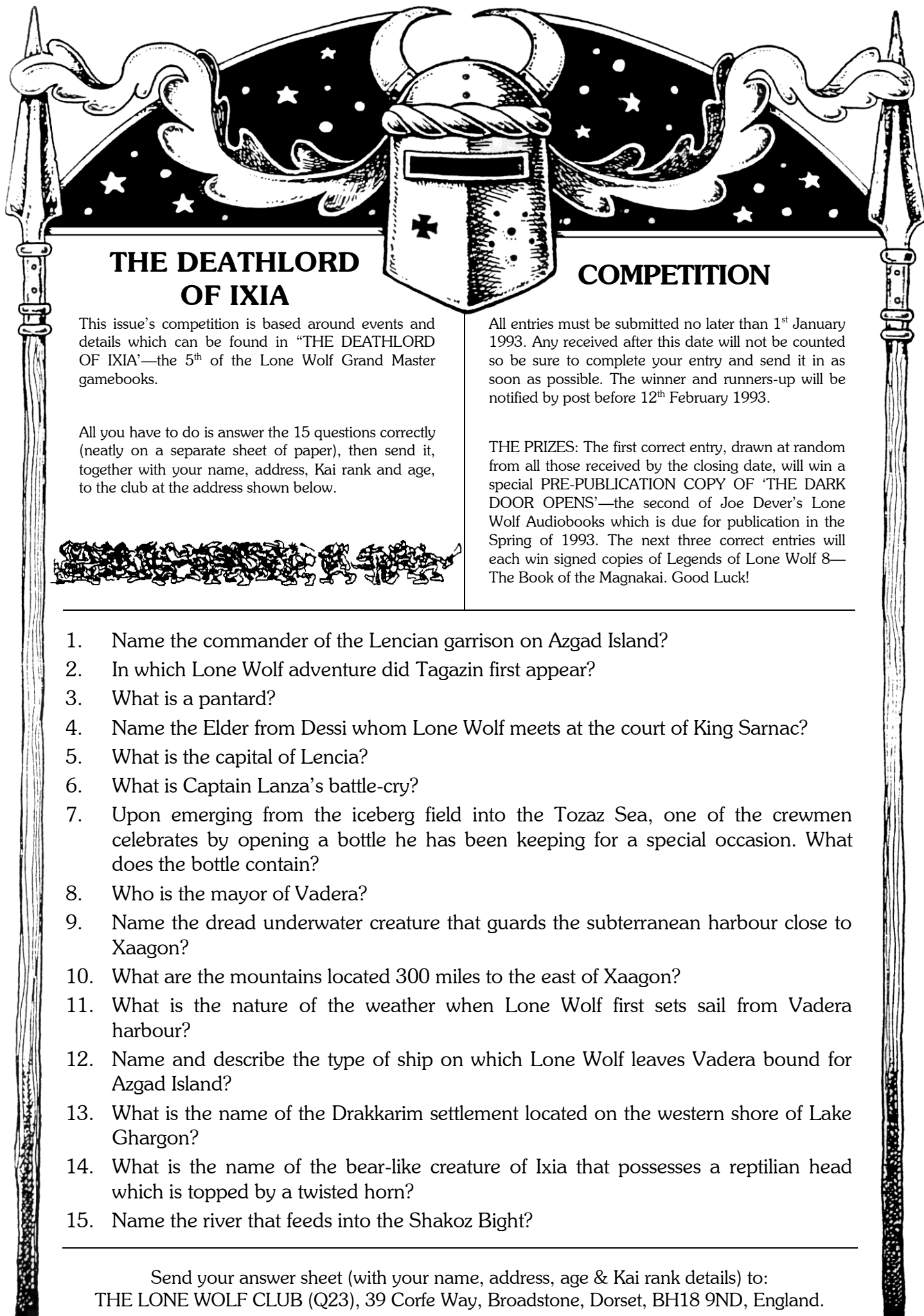
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THE DEATHLORD OF IXIA

This issue's competition is based around events and details which can be found in "THE DEATHLORD OF IXIA"—the 5th of the Lone Wolf Grand Master gamebooks.

All you have to do is answer the 15 questions correctly (neatly on a separate sheet of paper), then send it, together with your name, address, Kai rank and age, to the club at the address shown below.

COMPETITION

All entries must be submitted no later than 1st January 1993. Any received after this date will not be counted so be sure to complete your entry and send it in as soon as possible. The winner and runners-up will be notified by post before 12th February 1993.

THE PRIZES: The first correct entry, drawn at random from all those received by the closing date, will win a special PRE-PUBLICATION COPY OF 'THE DARK DOOR OPENS'—the second of Joe Dever's Lone Wolf Audiobooks which is due for publication in the Spring of 1993. The next three correct entries will each win signed copies of Legends of Lone Wolf 8—The Book of the Magnakai. Good Luck!

1. Name the commander of the Lencian garrison on Azgad Island?
2. In which Lone Wolf adventure did Tagazin first appear?
3. What is a pantard?
4. Name the Elder from Dessi whom Lone Wolf meets at the court of King Sarnac?
5. What is the capital of Lencia?
6. What is Captain Lanza's battle-cry?
7. Upon emerging from the iceberg field into the Tozaz Sea, one of the crewmen celebrates by opening a bottle he has been keeping for a special occasion. What does the bottle contain?
8. Who is the mayor of Vadera?
9. Name the dread underwater creature that guards the subterranean harbour close to Xaagon?
10. What are the mountains located 300 miles to the east of Xaagon?
11. What is the nature of the weather when Lone Wolf first sets sail from Vadera harbour?
12. Name and describe the type of ship on which Lone Wolf leaves Vadera bound for Azgad Island?
13. What is the name of the Drakkarim settlement located on the western shore of Lake Ghargon?
14. What is the name of the bear-like creature of Ixia that possesses a reptilian head which is topped by a twisted horn?
15. Name the river that feeds into the Shakoz Bight?

Send your answer sheet (with your name, address, age & Kai rank details) to:
THE LONE WOLF CLUB (Q23), 39 Corfe Way, Broadstone, Dorset, BH18 9ND, England.

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21 August 2009

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